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| Supreme alliance |
| Statement of Intent |
| Entry to Supreme Alliance |
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| **7/12/2011** |

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| This document is to be signed by any and all relevant clans for entrance into the Supreme Alliance, a federation of clans serving a purpose constituted of the general good and progress of each member clan. |

[Supreme Alliance, Abstract]:  
[Context]  
 -[Alliance Terms and Conditions]  
Technology  
Security  
Governing Rights  
Aid  
T&C  
 -[Alliance Purpose and Information]  
How it's run  
The reason behind the creation of the alliance  
Etc/FAQ  
  
 -[Alliance Admission]  
Clans’ admission into the Supreme Alliance  
  
 -[Alliance Structure and Funding]  
Clan owner participation  
Supreme Alliance Chain of Command/Organization  
  
 -[Alliance Partners]  
Becoming a partner/friend/helper of the Supreme Alliance

[Alliance Terms and Conditions]  
 Technology will be mutually shared amongst the member-clans of the Supereme Alliance. To spread wealth and efficiency within each other.  
 Security, will be dealt by all member-clans, implying that in the event a member-clan is admin attacked, the Super Alliance will collectively deliberate on the next action by Representatives of those clans.  
 Governing Rights, implies that the top ranks of all member-clans have the rights to (mutually) command other member-clans groups so long as they do not abuse the power for wrong doings, of which do not need to be said.  
 The Supreme Alliance will aid the member-clans if they are under war, raids or etc. So long as those raids are not against other member-clans or unless it is voted that action is not worth being taken.

[Alliance Purpose and Information]  
 The purpose is to increase the influence and security of position of member clans by mutual cooperation and endeavor.  
  
 [Alliance Admission]  
 By petition to either a general body of all the clans or by being granted access from the security council.  
  
 [Alliance Structure and Funding]  
1. Secretary General [1]  
Recognized head of alliance, appoints people to councils. Has veto power (veto can be overridden by 4-1 vote)  
2. Power Council [5]  
Has power to override secretary general vetoes, also can submit bills for voting in special council without petition  
3. Special Council [5 each]  
Deals with the matters listed, -Technology-Security-Governing Rights-Aid-T&C, maybe more/less in future  
4. General Member [--]  
Those who can vote on general issues. Can also draft a bill and get a petition out to put it before vote (1/10 must sign)  
5. Representative [--]  
Those who represent their clan but can't vote  
6. Petitioner [--]  
Someone trying to have their group included, basically a representative for a non-alliance clan. Petition must be signed by General members (2/3)  
General Members will be divided in left and right wing politics. They will either choose or be assigned.  
  
 [Etc]  
 Outer clans with related purposes to the Supereme Alliance may be integrated.  
Councils will be set up for the following:  
  
Politics:  
Clan leaders, clan HRs, dealings of Supreme Alliance  
Military:  
Declaring/ending war, controlling warzones  
Security:  
Internal Affairs of member clans, sovereignty, espionage  
Aid:  
Helping other clans (usually member clans), doing joint activities, promoting unity in the Alliance  
Technology:  
Self-explanatory, tech trading, tech development

[Ending Participation]  
Withdrawal: A clan may only leave the Alliance after a plebiscite of the clan has verified that it is not in the clan's best interest to remain. Supreme Alliance clans should not think less of a clan for withdrawing, but should lessen their ties.  
Eviction: Clans that are kicked from the Alliance have committed offenses against the Allied clans, breached responsibility, or have made themselves an obstacle to the progress of the Supreme Alliance. There must be a majority of the Power Council and the Secretary General in agreement in order to evict a clan. Evicted clans are viewed negatively and may face embargoes from member clans.

[Supreme Alliance Entry Contract]  
  
  
To officially enter the Supreme alliance, you must take a pledge to the SA.  
One high rank must be present during or aware of this pledge, and you must sign your name beneath the text and state the following:  
  
  
 “I pledge my clan to uphold the principles and actions of the Supreme Alliance. I will not back down from performing my duties in the Supreme Alliance unless the action constitutes an unacceptable danger to the welfare of my clan. While in the Supreme Alliance I will support the intentions of the Alliance in every aspect and defend its authority in other clans and mine.  
 I fully understand this pledge and what it constitutes, what it pertains to, and its contents. I realize that if I am uncertain about any aspect of this pledge or the responsibilities it brings I have a right to ask questions. I swear that had I not understood or not agreed with this pledge, I would not have signed my name to it.”  
  
  
Signature of Leader: \_\_\_\_\_\_\_\_\_

Signature of High Rank: \_\_\_\_\_\_\_\_\_